Settings with **Tully's Alpine Adventure** and Lambkin's Journey

Grade Level: Primary (K–3)

Subject: Language Arts / Storytelling

Length: 30-40 minutes

Objective

Students will learn what a **story setting** is and identify the settings from *Tully's Alpine Adventure* and *Lambkin's Journey*. They will connect story settings to real places in Leavenworth, Washington.

Materials

- Tully's Alpine Adventure and the Lambkin's Journey Map (watercolor map with numbered locations)
- Chart paper or whiteboard
- Printed or projected watercolor icons of Tully, Wooliam, and Lambkin
- Drawing paper, crayons/colored pencils

Lesson Steps

1. Introduction (5 minutes)

- Read a short section from *Tully's Alpine Adventure*.
- Ask: Where is Tully in this part of the story?
- Tell students: *The place where a story happens is called the setting.*

2. Guided Discovery (10 minutes)

- Show students the Lambkin's Journey Map.
- Point out key settings where the story takes place:
 - 1. Cascade High School
 - 2. Garten Haus
 - 3. Dan's Food Market
 - 4. Blue Spirits
 - 5. Yodelin Patio
 - 6. Alpen Strasse / Hwy 2
 - 7. Bavarian Bakery
 - 8. Schocolat
 - 9. WorldMark
 - 10. Jubilee Global Gifts
 - 11. Wenatchee River Institute
 - 12. Blackbird Island / Marmot Field
- Ask: Why do you think these places are important to Lambkin's story?

3. Activity (10–12 minutes)

- Each student chooses **one setting** from the map.
- Draw Lambkin, Tully, or Wooliam in that setting.
- Label the drawing with the place name (ex: "Bavarian Bakery").

4. Closing Discussion (5 minutes)

- Share drawings as a class.
- Ask: How would the story change if the setting were somewhere else?
- Tie back to real life: Just like Lambkin's story happens in Leavenworth, your stories happen in places you know too.

Assessment

- Students can explain that a setting is where a story happens in pairs or with two different friends.
- Students must identify at least three correct setting from Lambkin's Journey.

